



Teja ROT

About the artist

Urban innovator, architect of peace and interdisciplinary artist Teja Rot works at the intersection of community activism, urban design, sustainable architecture, environmental arts and technology and advocates user related solutions that enable environmentally friendly living. Teja's research interests lie in the field of aesthetics and embodied perception in relation to games and play in nature. One of her core research topics is sustainable development of communities and places within current technological reality.

She is Evolutionary of Design Science Studio, run by Buckminster Fuller Institute. She is CEC ArtsLink International Fellow 2023 and Visiting Scholar at UCSD Design Lab within the scope of World Design Capital San Diego/Tijuana 2024. She is Emerging Urban Leaders Fellow (run by the Salzburg Global Seminar and World Urban Parks) where she started to conduct research on urban green zones. She is Rotary Peace Fellow, and she completed the training at Rotary Peace Centre at Chulalongkorn University in Bangkok.

Mateja's recent urban games include *PLAY:CES*, featured at Fusion: Urban Games Festival Matera, *Sprites of Meadowlands*, a game exploration of green spaces in the city and *Flækingar*, a game set in Ísafjörður, Iceland. Additionally, her work has been featured at Renaissance Salon: Art Inspiring Regenerative Future at Art Basel in Miami (collaboration with Future Cities/Buckminster Fuller Institute), exhibition and salon Making the Invisible Visible: virtual, immersive artist showcase to inspire planetary cooperation.

About the research

Within the Future Laboratory project, Teja Rot conducted research on urban green zones, and looking at potentials in three respective cities of Madrid, Milan and Liège for regenerative design. She started applying regenerative design methodology in close contact with local community members as well as temporary visitors of the cities.

Throughout her three residencies at Théâtre de Liège, Condeduque Centre for Contemporary Culture Madrid and Piccolo Teatro di Milano she documented her research process in the form of a diary, combining random notes, personal reflections, impressions from her meetings with experts, professors, journalists, members of street art collectives, curators, architects and other stakeholders in the territory, all with the intention to create a legacy project that can potentially expand and evolve further after the completion of the Future Laboratory. Her project addresses green potentials that she has identified in three cities, built on the regenerative principles, which advocate for safe, accessible, comfortable, distinctive and welcoming environment.

About the presentation

Her presentation in Luxembourg consists of a prototype to be experienced in green area and an installation, featuring parts of her research and impressions which have now integrated into her practice and into how she approaches the topic of wellbeing in the city.

Residencies during the project

- Théâtre de Liège: 16th – 23rd April 2023
- Condeduque Centre for Contemporary Culture: 7th – 21st April 2024
- Piccolo Teatro di Milano: 6th – 20th June 2024